SOHIL LAL SHRESTHA

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https://50417.github.io

EDUCATION

 University of Texas, Arlington, Arlington, Texas 	2017 - December 2023 (Expected)
PhD Candidate in Computer Science	CGPA: 4.00
Kathmandu University, Dhulikhel, Nepal	2012 - 2016
Bachelor of Engineering in Computer Engineering	CGPA: 3.85

AWARDS AND HONORS

WIPS Scholar	2023
UAI 2023 Student Scholarship	2023
ESEM NSF Travel Grant	2023
ESEM SIGSOFT CAPS Student Travel Grant	2023
ISSTA SIGSOFT CAPS Student Travel Grant	2023
Tapia Scholarship	2023
UT Arlington Dissertation Fellowship	2023
CodePath National Demo Day Top 5 iOS App Finalist ¹	2021
ICML Diversity & Inclusion Fellowship	2019
SOCML Travel Grant	2018
Ncell App Camp Tourism Category Winner ²	2015
Merit based Scholarship, Kathmandu University	2013-2016
Dean's list, School of Engineering, Kathmandu University	2013-2016

TECHNICAL SKILLS

• Language: Java (Expert), Python (Expert), MATLAB (Proficient), C/C++ (Intermediate), php

• Databases & Frameworks: SQL, Oracle, Vertica, REST, MVC, React, Django, Presto, Hack

- Build/VCS Tools: Mercurial (Intermediate), Maven, Git (Proficient), SVN
- Tools & Libraries: TensorFlow, Keras, Numpy, MatplotLib, Eclipse, Pytorch, VS Code, Jira, Anaconda, pandas, scipy, spacy, scikit-learn, Hive, Dataswarm, stream processing, docker
- Cloud: Amazon AWS, Google AutoML

INDUSTRY EXPERIENCE

Ν	leta Software Engineer Intern Onsite	May 2022 to August 2022
•	Designed and implemented dynamic step size algorithm of log	g barrier method based budget pacing system.
	Improved the budget pacer error rate from 1.5% to 0.007%.	

- Built new visualization tools and simulator to analyze issues relating to optimization of budget pacer.
- Designed and implemented an end-to-end A/B testing of budget pacing system.

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• Learned 10+ internal tools, libraries and 2 additional unfamiliar programming languages.

Atos Syntel | R&D Machine Learning Intern | Remote

May 2021 to August 2021

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- Prepared dataset and trained Google AutoML object detection model achieving around 90% precision and recall.
- Applied BERT based contextual spell correction on optical character recognition's output along with heuristic based correction. The approach produced 95% good sentences based on metric using Levenshtein ratio.
- Developed a web application using React and Django to visualize inference from deep learning models.

Cotiviti Nepal Pvt. Ltd. | Intern/Associate Software Engineer July 2016 to May 2017

- Performed root cause analysis on production issues, such as discrepancy in data, invalid sql queries, to reduce clients' downtime.
- Collaborated with senior member to reduce team's backlog by 50% involving Vertica SQL exception.

¹among thousands of CodePath's students https://www.codepath.org/about/ ²Nepal's annual national level competition

RESEARCH EXPERIENCE

Graduate Research Assistant, University of Texas at Arlington

• Led a NSF funded project to test cyber-physical development toolchain using deep learning. My tool Deep-FuzzSL found a bug missed by the current state of the art fuzzer.

Fall 2017 - Present

- Proposed and developed an approach to learn the specification of dataflow programming language (aka MATLAB/Simulink) using LSTM architecture to automatically generate Simulink models.
- Proposed a transfer learning approach leveraging a large pre-trained language model (GPT-2) for random Simulink model generation with high fidelity to training dataset and more bug finding capability than state of the art approach.
- Developed a fully automated tool to mine Simulink models from open source repositories. The tool alleviated non-trivial overhead of mining the repositories to sample Simulink models from open source projects.
- Curated a dataset of Simulink models called SLNET which is 8 times larger than previous collections. Extracted and analyzed the Simulink model metrics to visualize modeling practices useful for future studies and tool development.

Publications

- Shrestha, S. L., Boll, A., Kehrer T., Csallner, C. (2023, Oct).ScoutSL: An open-source Simulink search engine. MODELS
- Shrestha, S. L., Boll, A., Chowdhury, S. A., Kehrer T., Csallner, C. (2023, Oct). EvoSL: A large open-source corpus of changes in Simulink models & projects. MODELS
- Shrestha, S. L., Chowdhury, S. A., Csallner, C. (2023, May). Replicability Study: Corpora For Understanding Simulink Models & Projects. ESEM
- Shrestha, S. L., Chowdhury, S. A., Csallner, C. (2022, May). SLNET: A Redistributable Corpus of 3rd-party Simulink Models. In Proc. 19th International Conference on Mining Software Repositories (pp. 237-241).
- Shrestha, S. L., Csallner, C. (2021, June). SLGPT: Using Transfer Learning to Directly Generate Simulink Model Files and Find Bugs in the Simulink Toolchain. In Proc.2 5th International Conference on Evaluation and Assessment in Software Engineering (pp. 260-265).
- Shrestha, S. L. (2020, June). Automatic Generation of Simulink Models to Find Bugs in a Cyber-Physical System Tool Chain Using Deep Learning. In Proc. ACM/IEEE 42nd International Conference on Software Engineering: Companion Proceedings (pp. 110-112).
- Chowdhury, S. A., **Shrestha, S. L.**, Johnson, T. T., Csallner, C. (2020, June). SLEMI: Equivalence Modulo Input (EMI) Based Mutation of CPS Models for Finding Compiler Bugs in Simulink. In Proc. ACM/IEEE 42nd International Conference on Software Engineering (pp. 335-346).
- Chowdhury, S. A., **Shrestha, S. L.**, Johnson, T. T., Csallner, C. (2020, June). SLEMI: Finding Simulink Compiler Bugs through Equivalence Modulo Input (EMI). In Proc. ACM/IEEE 42nd International Conference on Software Engineering: Companion Proceedings (pp. 1-4).
- Shrestha, S. L., Chowdhury, S. A., Csallner, C. (2020, May). DeepFuzzSL: Generating Models with Deep Learning to Find Bugs in the Simulink toolchain. In 2nd Workshop on Testing for Deep Learning and Deep Learning for Testing.
- Shrestha, S. L., Panda, S., Csallner, C. (2018, May). Complementing Machine Learning Classifiers via Dynamic Symbolic Execution: "Human vs. Bot generated" tweets. In Proc. 6th International Workshop on Realizing Artificial Intelligence Synergies in Software Engineering (pp. 15-20).

EXTERNAL REVIEWER

Software Security, Protection, and Reverse Engineering Workshop (SSPREW)	2019
International Conference on Mobile Software Engineering and Systems (MOBILESoft)	2019, 2021
International Conference on Automated Software Engineering (ASE)	2019, 2020, 2021
International Conference on Software Engineering (ICSE)	2020, 2022, 2024
International Symposium on Software Testing and Analysis (ISSTA)	2022
Conference on Neural Information Processing Systems (NeurIPS)	2023

TEACHING EXPERIENCE

Graduate Teaching Assistant, University of Texas at Arlington

- Fall 2018, Spring/Summer 2019 Taught Algorithms and Database concepts to over 45 students each semester by solving practice problems and applications through recitations, office hours, and online discussions.
- Designed, tested and graded course assignments, projects and exams with professors and TAs.

PROJECTS

ScoutSL

- Designed and implemented an end-to-end search engine for Simulink models, mining data from popular code hosting sites. The tool support search metrics not supported by other available search engines.
- The project is open-sourced at https://github.com/50417/ScoutSL

SLNET

- Built a tool to automatically mine Simulink models from open source repositories.
- Extracted and analyzed SLNET's model metrics to visualize modeling practices and developed the largest corpus of Simulink models for future studies.
- The project is open-sourced at https://zenodo.org/record/5259648#.ZDRTHtLMIYs

WalletBud

- Designed an iOS App that helps track expenses of an individual to better manage cashflows.
- Designed and implemented the business logic of the app using Parse Datastore, Back4App, Swift
- Nominated as one of the top 5 iOS app among hundreds of submissions. Presented the app in CodePath National Demo Day.
- The project is open-sourced at https://github.com/CodePathGroupOne/BudgetApp

SLGPT

- Adapted Simulink model files to OpenAI's widely used GPT-2 language model to learn the structure of these Simulink model files.
- Designed and implemented the SLGPT tool that produced Simulink models that are both more similar to open-source models than its closest competitor, DeepFuzzSL, and found a super-set of the Simulink development toolchain bugs found by DeepFuzzSL.
- The project is open-sourced at https://github.com/50417/SLGPT

DeepFuzzSL

- Proposed and developed an approach to learn specification of dataflow programming language (aka MAT-LAB/Simulink) using LSTM architecture to automatically generate Simulink models.
- DeepFuzzSL consistently generated over 90% valid Simulink models and found 2 confirmed bugs.
- The project is open-sourced at https://github.com/50417/DeepFuzzSL

VOLUNTEER

Student Volunteer at SIGMOD 2018 https://sigmod2018.org	2018
Student Volunteer at SC 2018 https://sc18.supercomputing.org/index.html	2018
Student Volunteer at NeurIPS 2018 https://nips.cc/Conferences/2018	2018
Student Volunteer at ICSE 2020 https://conf.researchr.org/home/icse-2020	2020
Student Volunteer at ISSTA 2023 https://conf.researchr.org/home/issta-2023	2023
Student Volunteer at PEARC 2023 https://pearc.acm.org/pearc23/	2023

2021

2023

2022

2021

2020